**WIRELESS GAME CONTROLLER**

**Appearance and Key List**
The image below shows the location of the switches and buttons. Each function is outlined below. (The illustration is for reference only. Certain controller functions are incompatible with some games.)

1. **RESEND**
   - Press the button to rewind gameplay.

2. **MENU**
   - Press the button to display in-game menu.

3. **START**
   - Press the button to start the game.

4. **Directional Pad (D-Pad)**
   - Directional Pad for game playing.

5. **Power Indicator**
   - Press any key and the indicator will light up if there is still battery power left in the controller.

6. **ON/OFF**
   - Turn the controller’s power ON/OFF.

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**HOW TO PAIR THE CONTROLLER WITH THE BLAST! HDMI DONGLE**

1. Turn the controller’s power off.
2. Press and hold Game key A and Up on D-pad. Turn the controller’s power on.
3. Keep pressing and holding Game key A and Up on D-pad until the power indicator starts blinking.
4. After complete Step 3, use USB cable to connect the HDMI dongle and the Micro-USB port on TV.
5. Plug the large end of the USB cable into a USB port or USB AC adapter (not included) to turn on the HDMI dongle.
6. When the power indicator stops blinking, you have completed pairing.

**NOTE:** Controller will connect to dongle automatically. Pairing is needed only if the controller doesn’t work right or a new controller needs to be connected to dongle.

**HOW TO CONFIRM THE WIRELESS CONTROLLER CONNECTS TO THE BLAST! HDMI DONGLE**

1. Insert two AAA batteries into the back of the controller.
2. **ON/OFF**
   - Power on the system. Press any button on the controller and it will connect to the HDMI dongle automatically.
3. The power indicator won’t blink. It will stay on until you turn it off or it has entered standby mode.

**NOTE:**
- If a controller button has not been pressed for a while, the controller will enter standby mode.
- Press any button to wake the controller from standby.

Each wireless controller requires 2 AAA batteries, not included.

Controllers from the following previous ATGames consoles are supported: 2018 Blast! consoles (including WD3301, WD3302, WD3303, WD3304, WD3306) and Sega Genesis Flashback. Others are not supported.

**Accessories Information**
- USB Cable length: 1ft
- HDMI Dongle INPUT: 5V 500mA
HOW TO START AND PLAY GAMES

a. Press A button at main menu to launch a game.
b. Press X button at title screen to add credit(s).
c. Press START button to start playing the game.

NOTE:
- Instruction b. only works for the arcade games on BANDAI NAMCO ARCADE and ADVENTURE FLASHBACK.
- This step is not required for other games on ADVENTURE FLASHBACK and STAR FLASHBACK.

HOW TO PLAY TWO-PLAYER GAMES

Power on your dongle. Press X button multiple times at title screen to add more than one credits. Press Y button to start playing 2 player game.

Battery Safety
- Never try to short-circuit the battery terminals.
- Batteries are to be inserted with the correct polarity as indicated inside the battery compartment.
- Do not mix old and new batteries. Do not mix batteries of different types: standard (carbon-zinc), alkaline, or rechargeable (nickel-cadmium).
- Remove batteries during long period of non-use.
- Always remove dead batteries from the product.
- Dispose of batteries safely. Do not dispose this product or any batteries in a fire.

FCC Statement
This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:
- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Caution: Any changes or modifications to this device not explicitly approved by manufacturer could void your authority to operate this equipment.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

For Game Host
This equipment complies with FCC radiation exposure limits set forth for an uncontrolled environment. This equipment should be installed and operated with minimum distance 20cm between the radiator and your body. This transmitter must not be co-located or operating in conjunction with any other antenna or transmitter.

For remote
This equipment complies with FCC radiation exposure limits set forth for an uncontrolled environment. This equipment should be installed and operated with minimum distance 0mm between the radiator and your body. This transmitter must not be co-located or operating in conjunction with any other antenna or transmitter.

INCOMPATIBLE TV MODEL LIST

<table>
<thead>
<tr>
<th>Panasonic TC-58AX800U</th>
<th>Toshiba 19C100U</th>
</tr>
</thead>
<tbody>
<tr>
<td>Panasonic TC-L37DT30</td>
<td>Vizio VCU320F1A</td>
</tr>
<tr>
<td>Sharp LC-19SB27UT</td>
<td>Vizio XVT373SV</td>
</tr>
<tr>
<td>Sony KDL-46HX729</td>
<td></td>
</tr>
</tbody>
</table>

With certain TV models (see right-side list for some examples), this console may be incompatible and cause undesired effects, like display shifting, which results in the picture not being centered on the screen, or horizontal display noise, it might move up and down on the screen, or glitch sound under game menu, or no sound, which does not affect operation. If this happens, try the console on a different display or return the console to the point of purchase.